



Hercules Middle School TUTORIAL CLASS

Course Description

The HMS tutorial class is intended to provide students with specialized academic instruction and necessary accommodations and support to help them to progress on their educational goals and to achieve the grade level standards. The small grouping set up in the tutorial class allows for focused and individualized instruction for each student. Specifically, each student receives individualized support in completing their homework, projects and other learning activities. Each student will be provided with learning opportunities that are designed to help him/her progress on his/her educational goals.

Objectives

- By the end of the year, given individualized instruction, accommodation and support, students will be able to complete their projects in all core subjects with 80% accuracy.
- By the end of the year, given individualized instruction, accommodation and support, students will be able to achieve their individualized academic/behavior goals.

Classroom Rules

- Maximize learning time.
- Imitate and model good behavior.
- No eating inside the classroom.
- Discipline inside the classroom should be observed at all times.
- Follow directions, policies and procedures.
- Offer assistance and help classmates when needed.
- Care for others and show respect to all members of the class.
- Use a quiet voice. Use helpful and kind words.
- Stay in your assigned seat. Ask permission when you want to transfer to another seat/place.

Class Schedule

Period	Regular Schedule	Minimum Day	Room	Instructor
Period 4	11:15am – 12:05pm	10:45am -11:25am	M507	R. Villas
Period 6	1:50pm – 2:40pm	1:00pm - 1:40pm	M507	R. Villas

Activity	Estimated Time (Regular Day)	Estimated Time (Minimum Day)
Attendance and Planner check Warm up Exercise <ul style="list-style-type: none">▪ Individual Learning Packet▪ Board Exercise/Small Group Discussion	25 minutes	20 minutes
Individualized Educational Goals		
General Education class works (homework, project, class activities)	25 minutes	20 minutes

Materials

- Tablet and charger
- 2 sharpened pencils with eraser
- Lined paper
- 2 ball pen (black or black)
- Whiteout (if desired)
- Notebook
- Three-ring binder or a folder
- Materials to complete a specific project/assignment
- Students will be required to bring the copy of unfinished classwork/assignment/s from elective/core classes (e.g. English, Math, Science, History, ELD)

Grading System

Your grade for this course will be determined as follows:

Area	Percentage
Classroom/Work Behavior	30
Class Participation	35
Class Work/Activities	35
Total	100%

School Wide Grading Scale

Grade Label	Description	Percent Value
A	Superior	90-100
B	Good	80-89
C	Average	70-79
D	Poor	60-69
F	Failure	0-59

Rewards and Consequences

A year-long rewards system will be implemented in class. The appropriate behavior and good performance in class will be also recognized and student/s will receive corresponding reward/s. Below are the ways by which students can earn points:

- Following the procedures on entering the classroom (*1 point*)
- Completing the class work/activity (*1 point*)
- Helping another student during class work/project time (*1 point*)
- Bringing in the required materials in class (*e.g. ID-1 point, planner- 1 point*)
- Participating in the class discussion/board exercise (*1 point per response*)
- Being a class leader/door monitor for a week (*5 points*)
- Completing an assignment in any courses (*2 points*).
- Passing a test in any courses (*5 points*).
- Completing a 'PROJECT' in any courses (*10 points*)
- Completing the Exit Ticket (*1 point*)

The student will count the number of points at the end of each month. Each student will be given reward/s based on the number of points s/he has. In addition, a student will receive a class reward based on the total number of points s/he has earned for the entire year. The parents/guardians are also encouraged to provide their child with a reward based on student's overall performance.

Meanwhile, the following actions will be implemented if a student chooses to break the school/classroom rules and regulations:

1st Offense: Reminder/Warning

2nd Offense: Call Home

3rd Offense: Deduction of point/s in the reward point system and Student Reflection (5 minutes)

4th Offense: Deduction of point/s in the reward point system and Student Reflection (5-10 minutes)

5th Offense: Counselor Referral

6th Offense: Referral